

Name  
Creed



People  
Idiosyncrasy

## Stats

Strength	Dexterity	Speed	Endurance	Intelligence	Perception	Charisma	Determination

## Scores

Attack	Defense	Willpower	Armor	HP	Move	Luck

## Skills

	Rank
Academics	
Academics	
Academics	
Animals	
Athletics	
Awareness	
Deception	
Empathy	
Expression	
Investigate	
Language	
Language	
Language	
Medicine	
Persuade	
Socialize	
Stealth	
Streetwise	
Survival	
Thievery	
Tradecraft	
Tradecraft	
Tradecraft	
Vehicles	
Vehicles	

## Attacks

Properties	Type	Damage 1-2/3-4/5-6/7-8/9-10
		/ / / /
		/ / / /
		/ / / /
		/ / / /

## Armor

## Traits

## Equipment

Encumbrance 

/

## Bonds

Type	Ex.
	<input type="radio"/>
	<input type="radio"/>
	<input type="radio"/>
	<input type="radio"/>
	<input type="radio"/>

## Weaknesses

## Ambitions

Long	
Short	
Short	
Party	

## Fighting Styles

Rank

## Influence

Status	Ex.
	<input type="radio"/>
	<input type="radio"/>
	<input type="radio"/>
	<input type="radio"/>

## Experiences

Ex.
<input type="radio"/>
<input type="radio"/>
<input type="radio"/>
<input type="radio"/>
<input type="radio"/>
<input type="radio"/>
<input type="radio"/>
<input type="radio"/>
<input type="radio"/>
<input type="radio"/>

## Arcane Lore

Rank

## Consequences